



Year 4

Spring 1

Invaders and Settlers (The Anglo-Saxons)

ENGLISH

Arthur and the Golden Rope (graphic novel)

- Noun and prepositional phrases
- Fronted Adverbials
- Describing a setting
- Newspaper articles
- Adventure stories
- Retelling a story

R.E.

- Hinduism

HISTORY

- To understand why the Anglo-Saxons invaded Britain
- To understand how Anglo-Saxons have influenced the names of places in Britain
- To understand what Anglo-Saxon settlements and village life was like
- To understand the religious beliefs and practices of the early Anglo-Saxon people

FRENCH En Famille

- Family - members of the family, their ages and names

MUSIC Soul/Gospel

- Lean on Me by Bill Withers
- Use percussion to add instrumental accompaniment

COMPUTING Programming A – Repetition in Shapes

- Programming
- Using loops to create shapes
- Creating a programme

Art

- Investigate and design Anglo-Saxon patterns
- Investigate and create a piece of Anglo-Saxon jewellery

MATHS

• Multiplication and Division

- To use formal written methods of multiplication to calculate up to 3 digits by 1 digit
- Investigate the most efficient methods of multiplying
- Dividing 2 and 3 digit numbers by a 1 digit number using a variety of methods

Length and Perimeter

- To measure in M and KM
- find the perimeter of rectilinear shapes
- Find the perimeter of polygons

SCIENCE Sound

- Investigate vibration and how sound is made and changed.
- Explore how sound is changed by the materials an object is made from.
- Understand the difference between pitch and volume



PSHE

- Hopes and Dreams

P.E.

- Gymnastics
- Cricket