



Year 1

Summer 2

'King of the Castle'

ENGLISH

The Adventures of Egg Box Dragon

- Read aloud his/her writing clearly enough to be heard by his/her peers and the teacher.
- Discuss what he/she has written with the teacher or other pupils.
- Write sentences by re-reading what he/she has written to check that it makes sense.
- Use regular plural noun suffixes -s or -es e.g. dog, dogs; wish, wishes, including the effects of these suffixes on the meaning of the noun.



Hundred Square									
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100



HISTORY

Queen Elizabeth

- Develop understanding of local history e.g. historical events, people and places
- Describe significant people from the past
- Use a timeline to develop chronological language e.g. past, present, older, newer
- Use artefacts, pictures, stories and online sources to find out about the past



COMPUTING

Introduction to Animation

Predict the behaviour of simple programs.
Understand what algorithms are and how they are implemented on digital devices.

SCIENCE

Seasonal Change

- Observe changes across the four seasons
- Observe and describe weather associated with the seasons and how day length varies

RE

Why do people tell stories?

- retell religious, spiritual and moral stories
- identify how stories / symbols / objects might show what people believe

MUSIC

Reflect, Rewind and Replay – Classical

- Experiment with sounds using interrelated dimensions of music e.g., louder, softer, quicker, slower, simple musical notations

DESIGN AND TECHNOLOGY Structures – Making Castles

- Design their own castles
- Use a range of tools and equipment to perform practical tasks e.g. cut, shape, join and finish
- Start to build structures, exploring ways to stiffen, stable and strengthen

PSHE

Changing Me

- What is a life cycle and how will you change as you get older?
- Which parts of the body are private?
- Who can you talk to if you feel worried or frightened?
- What is the best thing about being your age?

MATHS

Place Value within 100, Money, Time

- Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times
- Recognise and use language relating to dates, including days of the week, weeks, months and years
- Measure and begin to record time (hours, minutes, seconds)
- Recognise and know the value of different denominations of coins and notes
- Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]

PE
Dance

- Hold a balance whilst walking along a straight line. (Acquiring and developing skills)
- Establish sequences of actions and skills which have a clear beginning, middle and ending.
- Describe and comment on performance.

Athletics

- Zig zag through a series of markers spaced evenly, about 2m apart.
- Hop on the spot using the same foot.
- Jump for distance.