

## Prior Learning

Linked a range of skills and use in combination. Collaborated with a team to choose, use and adapt rules in games. Recognised how some aspects of fitness apply to cricket, e.g., power, flexibility and cardiovascular endurance.

## We are learning...

1. To create pressure on a batter by using a ring field.
2. To track and catch a high ball consistently.
3. To perform a short-pitched bowl to get a batter to hit the ball in the air.
4. To work in a pair to restrict runs scored when fielding.
5. To play an on-drive.
6. To set an attacking field.

## Equipment

A range of balls, a range of bats and striking equipment, stumps, button cones, batting cones, hoops.

## Vocabulary

Urgency, acquire, high ball, tracking, short delivery, long balls, on drive, off side, on side, slip, short leg, silly point, innings, retires, attack

## Assessment Overview

**Head** – Apply with consistency standard rules of (modified) games.  
**Hand** – Attempt to track and catch high balls in isolation and gameplay.  
**Heart** - Work as a pair to field long balls.

## Unit Focus

Apply cricket rules in a variety of styles of games. Attempt a small range of recognised shots. Use a range of tactics for attacking and defending in the role of bowler, batter and fielder.

## Key Questions

1. What is an attacking field?
2. What are the reasons for working in pairs to retrieve the long ball?
3. What is the benefit of bowling the short ball?

## Concept

- The cricket field is split into two imaginary halves, the on side and the off side. These sides change depending on whether the batter is left or right-handed.

