FNGLISH

- Traditional Tales plan and write their own story
- Poetry riddles about Australian animals
- Leaflet about Australia.
- Fact sheet on an Australian animal
- Spelling: adding suffixes –er, -est, -ful and –less; adding apostrophes for contractions (don't); adding apostrophes to signal possession
- The /j/ sound at the end of words dge or ge.
- Spelling rules double the consonant when adding a suffix after a short vowel sound.

SCIENCE

- Identify that most living things live in habitats to which they are suited
- Identify and name plants and animals in Australian and the UK
- Investigate how Australian animals have adapted to where they live including what they eat.
- Explore Australian food chains.

HISTORY

GEOGRAPHY

- Revise names and locations of seven continents and 5 oceans
- Compare human and physical geography of area of Australia and Walton including climate.
- Links with English/ Science to develop understanding of human impact on environment; also how stories are used to explain the world around us.
- Use of globes, atlases, maps and aerial photographs to develop understanding and knowledge of location.
- Know key physical features of UK and Australia and vocabulary to describe these features.

MUSIC

- Australian aboriginal music
- Exploring pitch and instrument timbres through simple graphic scores.
- Moving to music from the classical period with props.

ART & DESIGN

- Native Australian art
- Make a 'dot painting' of the local environment in acrylic paint inspired by Clifford Possum Tjapatjari, modern native Australian artist.
- Texture, pattern, line and symbols in Australian art.

DESIGN & TECHNOLOGY

- Make own didgeridoos from cardboard tubes; decorate.
- Investigate and make traditional Australian food.

Year 2 AUSTRALIA

COMPUTING

- Use the internet to research Australia and Australian animals
- Spreadsheets
- Use text and pictures to create a fact sheet about Australia

LANGUAGES

R.E

- Why do Christians call Jesus Saviour?
- Why is Easter important to Christians?
- Australian aboriginal myths and legends used to explain the natural world.

MATHS

- Shape –2D and 3D Shape and properties – vertices, edges and faces.
- Measurement- Length and height using metres and centimetres, mass using grams and kilograms, temperature – read a thermometer and use Celsius.
- Picture graphs read an interpret graphs where a picture can represent a value more than 1.

ΡF

- Tag Rugby
- Gymnastics

OUTDOOR & OFF-SITE

• Trip to Woking Mosque.